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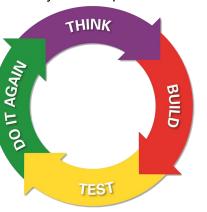
Engineering Design Process

Think, Build, Test, Do It Again

That's the process engineers use when they tackle a problem.

Engineers don't have official rules telling them to follow this set of steps. But, over time they've learned that **they get the best results this way**.

They **think** and brainstorm about a problem and factors they have to consider to solve it. They come up with an idea and **build** a prototype. They **test** the prototype. And, then they **repeat** the process to improve their results.



It Takes a Lot of Back and Forth

Engineers often **move back and forth within the loop**, repeating two steps over and over again before moving forward. It's a key to engineering success. Sometimes, engineers will focus on one specific step, and when complete, pass the project off to another team with a different skill set.

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J-KIT STEM

Math Games: Multiplication & Division

Scientific Concept:	Mathematics
Recommended Ages:	8 to 12
Scientific Practice:	Multiplication & Division

What to know about this kit:

Practice multiplication and division in this quick thinking math game. Your goal is to make math equations as quickly as possible connecting them in a crossword style grid.

<u>Please note</u>: This kit must be returned to a **staff member** at an **Anchorage Public Library** location.



Kit Contents & Replacement Costs		
Item Type	Description	Cost
Object	MÖBI Tile Game	\$25
Book	Multiplication	\$15
Book	Division	\$10
Packaging & Processing Fee:		\$25
Total Kit Replacement Cost:		\$75



Please verify all parts are present before returning.